

**BACHELOR OF SCIENCE IN COMPUTER ENGINEERING  
COMBINED MAJOR - COMPUTER ENGINEERING AND PHYSICS  
CURRICULUM OUTLINE - CLASS OF 2019,2020**

*Sample Only – Actual Curriculum Sequence May Deviate from Sample*

	FALL	SPRING	SUMMER 1	SUMMER 2
Year 1	<a href="#">MATH1341</a> Calculus 1 for Engrs. 4 <a href="#">CHEM1151</a> General Chem. for Engrs. 4 <a href="#">CHEM1153</a> Recitation for CHEM1151 0 <a href="#">PHYS1161</a> Physics 1 4 <a href="#">PHYS1162</a> Physics 1 Lab 1 <a href="#">GE1000</a> Intro to Eng'g 1 <a href="#">GE1110</a> Eng'g. Design 4	<a href="#">MATH1342</a> Calculus 2 for Engrs. 4 <a href="#">PHYS1165</a> Physics 2 4 <a href="#">PHYS1166</a> Physics 2 Lab 1 <a href="#">GE1111</a> Eng'g Prob. Solv. & Comp. 4 <a href="#">ENGW1111</a> College Writing 4	Vacation	Vacation
Year 2 AA	<a href="#">MATH2321</a> Calculus 3 for Engrs. 4 <a href="#">MATH2341</a> Diff. Eq./Lin. Alg. 4 <a href="#">PHYS2303</a> Modern Physics 4 <a href="#">EECE2160</a> Embedded Systems: Enabling Robotics 3 <a href="#">EECE2161</a> Lab for EECE2160 1	<a href="#">PHYS2305</a> Thermo & Stat. Mech. 4 <a href="#">EECE2000</a> Intro to Eng'g. Coop 1 <a href="#">EECE2150</a> Circuits/Signals: Biomed Apps 4 <a href="#">EECE2151</a> Lab for EECE2150 1 EECExxxx CE Fundamentals 4/5 <a href="#">CS1800</a> Discrete Structures 4 <a href="#">CS1801</a> Recitation for CS1800 0	Vacation	Co-op
Year 3 AA	Co-op	<a href="#">PHYS3602</a> Elect. & Magnetism 4 EECExxxx CE Fundamentals 4/5 EECExxxx EE Fundamentals 4/5 <a href="#">*ENGW3302</a> Adv. Writing for Prof. 4	NU Core Social Science Lvl. 1 4 <a href="#">PHYS3600</a> Adv. Physics Lab 4	Co-op
Year 4 AA	Co-op	<a href="#">PHYS5115</a> Quantum Mechanics 4 <a href="#">EECE3000</a> Prof. Issues in Eng'g. 1 EECExxxx CE Fundamentals 4/5 NU Core Arts Lvl 1 OR Hum. Lvl 1 4 <a href="#">MATH3081</a> Probability 4	<a href="#">EECE4790</a> Capstone 1 4 Elective EECE Tech Elective 1 4	Co-op
Year 5 AA	Co-op	<a href="#">EECE4792</a> Capstone Design 2 4 Elective Adv. Physics Elective 4 Elective EECE Tech Elective 2 4		

Revised March/2018

The Capstone Design Courses are taken as follows: (EECE4790 - Summer 1 and EECE4792 - Spring) OR (EECE4790 - Summer 2 and EECE4792 - Fall)

\* [ENGW3315](#) is an acceptable substitution for engineering majors.

NU Core Elective Requirements: 2 required: (one Arts Lvl 1 OR one Humanities Lvl 1) AND (one Social Science Lvl 1)

5 Required General Electives (any 4SH academic course that is not remedial or repetitive)

3 Required CE Fundamentals: EECE2322/2323 - Fundamentals Digital Design & Lab AND EECE2540 - Fundamentals Networks AND EECE2560 - Fundamentals Algorithms

1 Required EE Fundamentals: EECE2412/2413 - Fundamentals Electronics 1 & lab OR EECE2520 - Fundamentals Linear Systems OR EECE 2530/2531 - Fundamentals Electromagnetics & lab (EE Fundamentals not taken to meet the above requirement may also be taken as a technical elective)

Technical Elective Requirements: 2 EECE technical electives:

(EECE2412-2530), EECE2750, EECE3154, (EECE3324-EECE3468), (EECE4512-EECE4698), (EECE4991-EECE4993), (EECE5155-EECE5698), ENGR5670, GE4608

1 CS courses from the following approved list may be taken toward the EECE technical elective requirement:

Approved List: CY2550, (CS3200-CS3500), (CS3540-CS3800), (CS4100-CY4770), CS4850, (IS4200- IS4700)

Note: AP credit for MATH2280 will substitute for MATH3081 requirement.

Please check with your advisor when taking a general elective in overlapping disciplines:

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The registrar's website provides a listing of degree requirements and the DARS system provides a degree audit utility for students.